

Jérémie DEMOLEON

Internship : Level Design

ABOUT ME

I have a positive team-oriented attitude and I am a very open minded person. I am comfortable with new people and computers, easy to live with and passionate about reptiles.

GOOD KNOWLEDGE OF :

- Game Engines - UE4 / Unity3D
- Level Editor - Far Cry Arcade
- Microsoft Office - Word / PowerPoint

BASIC UNDERSTANDING OF :

- 3D Softwares : Blender / 3DS Max
- Adobe Creative Suite : Photoshop

LANGUAGES

- French - Native Tongue
- English - Advanced

CONTACT

26 rue de Montpellier, Résidence
Malacca, porte 103

Tel : +262.692.153.092

Mail : jeremiedemoleon@gmail.com

LinkedIn : Jérémie Démoléon

EMPLOYEMENT

Intern at TorTor

INTERNSHIP | JUNE- SEPTEMBER 2020

Assistant Level Desgner on PunkRunner

Intern at Dédale Escape Game

INTERNSHIP | JUNE- SEPTEMBER 2020

GameMaster for escape room sessions / Game Developer

Intern at ENIGMA RUN

INTERNSHIP | MAY - AUGUST 2019

GameMaster for escape room sessions

EDUCATION

ILOI - 2020 / 2021

INSTITUT DE L'IMAGE DE L'OCÉAN INDIEN, LE PORT

4-year degree, Video Game Conception

ILOI - 2017 / 2020

INSTITUT DE L'IMAGE DE L'OCÉAN INDIEN, LE PORT

Bachelor, Video Game Conception

Aix-Marseille Université - 2017 / 2020

ÉCOLE DE JOURNALISME ET DE COMMUNICATION D'AIX-MARSEILLE

Bachelor, Information - Communication

GAME JAMS / CHALLENGES / MAPS

FarCry Arcade

2020 - 2021 - 2 MAP PUBLISHED

Volcano Game Jam

2018 - 2019 - 2020

Blocktober

2019 - 2020

Global Game Jam

2017 - 2018